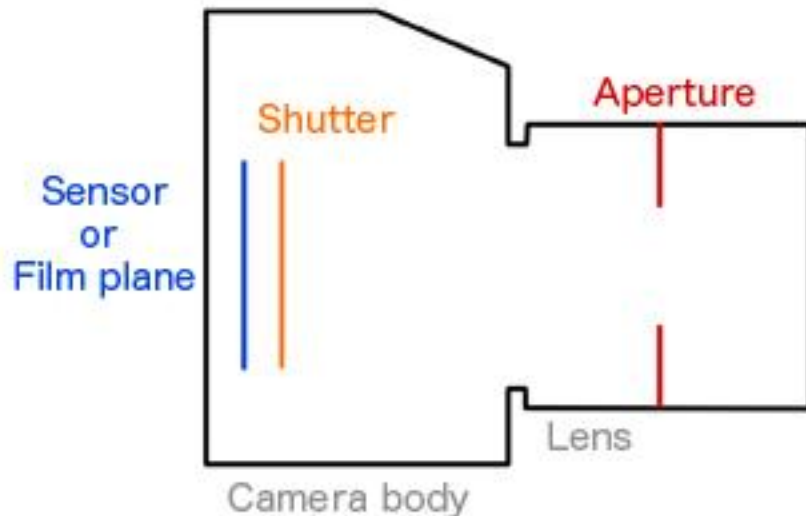


# Beginner Hands-on Session 4

## Choosing Camera Settings

# Exposure

- Exposure value (EV) describes brightness of scene.
- Exposure is how much light the camera's sensor collects.
- Camera exposure controlled by shutter speed, aperture and ISO
  - Shutter speed determines time the shutter is open
  - Aperture control how much light is traveling through the lens (f-stop)
  - ISO determines sensor sensitivity to light



# Shutter Speed

- High speed stops subject motion
- High speed reduces blur due to camera shake
- Low speed can motion blur
- Low speed requires support (tripod)



f/2.8  
1/125 Second



f/10  
1/10 Second



f/22  
1/2 Second

# Aperture or f-stop

- Defines how large the lens opening is that lets in light
- Determines depth of field
  - Is everything sharp
  - Or only part of image is sharp

f/2.8



f/5.6



f/11

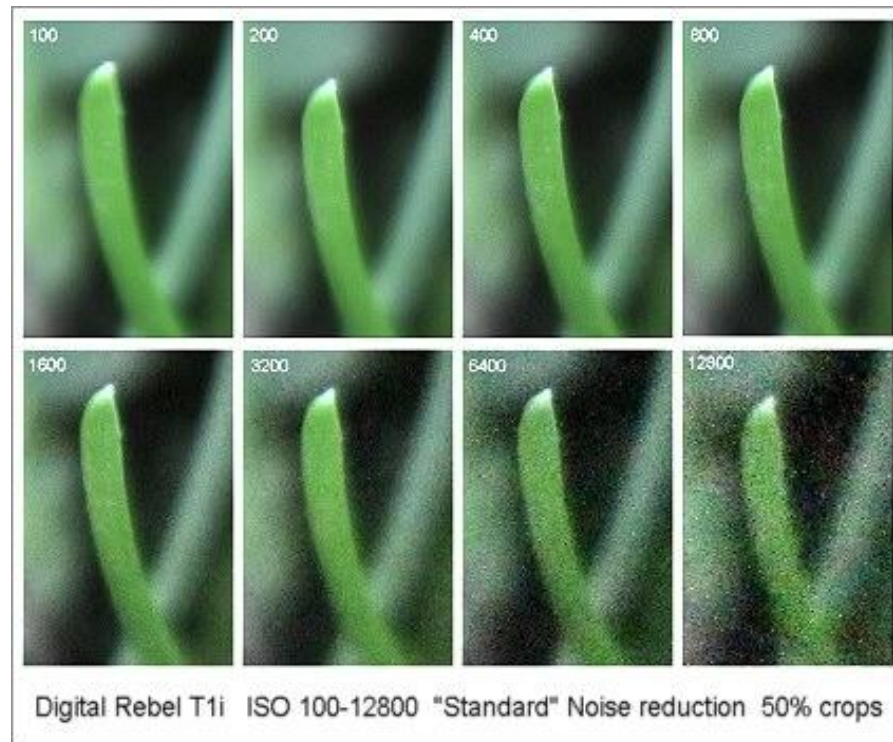


f/32



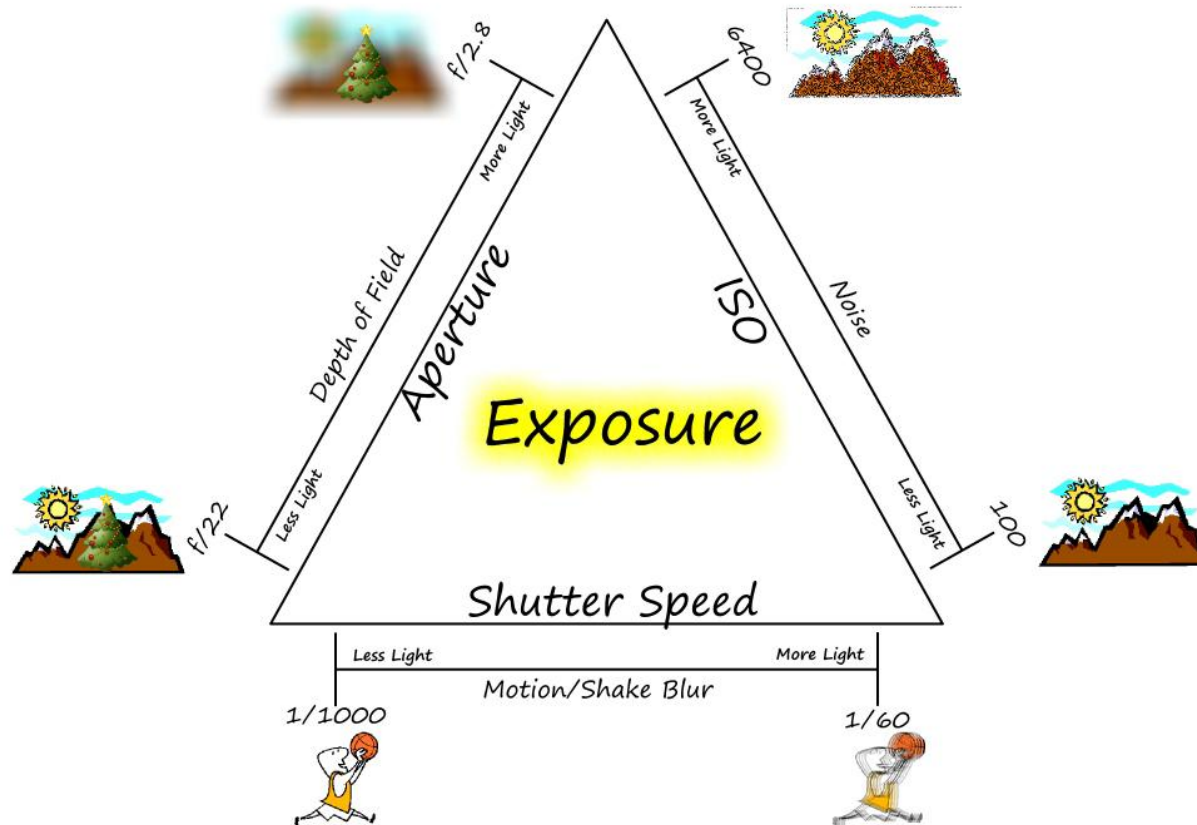
# ISO – Light Sensitivity

- Low ISO
  - Lower sensitivity to light
  - Lower noise
- High ISO
  - More sensitive to light
  - Higher noise (think distortion when turnup the volume)



# Setting Exposure

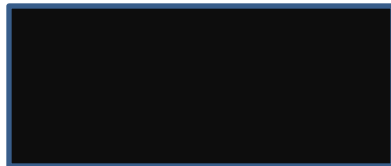
- Exposure is determined by shutter speed, aperture and ISO
- If change one parameter, must change others to maintain same exposure – Exposure Triangle
- Smart Auto modes choose settings based on algorithm
- Program and Scene modes also do by may offer some control
- Photographer take control in aperture priority, shutter priority and manual modes



# Camera Exposure Meter

- Camera averages brightness and assumes its neutral gray

What you see



What camera sees





# Correct Exposure

- Camera use average luminosity of the scene to obtain exposure
- Underexposed - shadows are blocked up (no detail)
- Overexposed - highlights are blown out (no information)

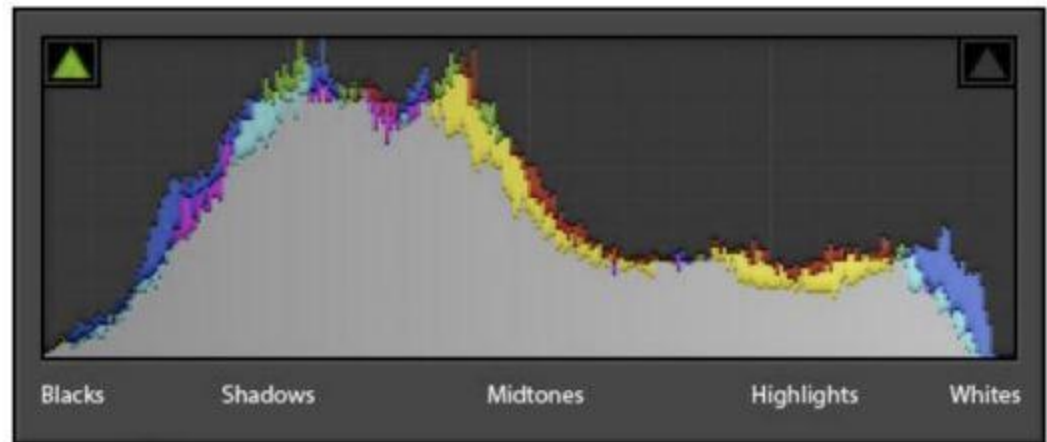
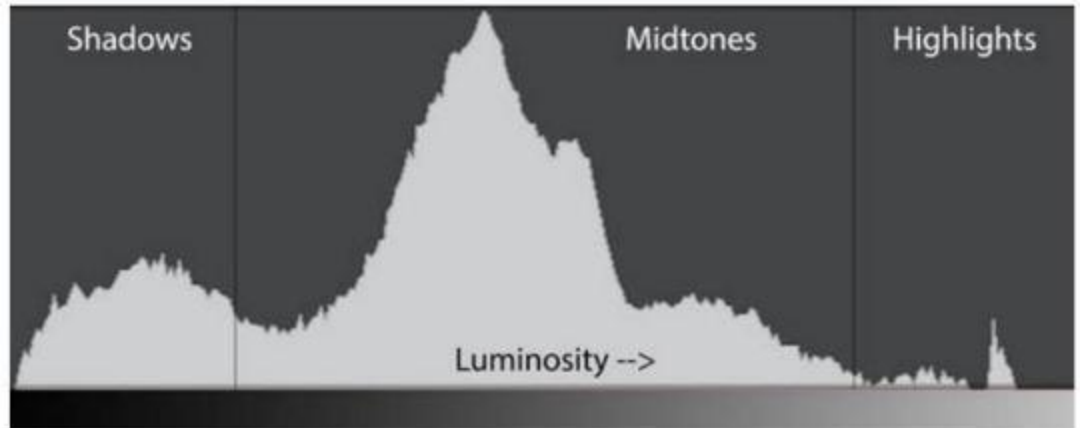




# Histogram

## (Your Best Friend)

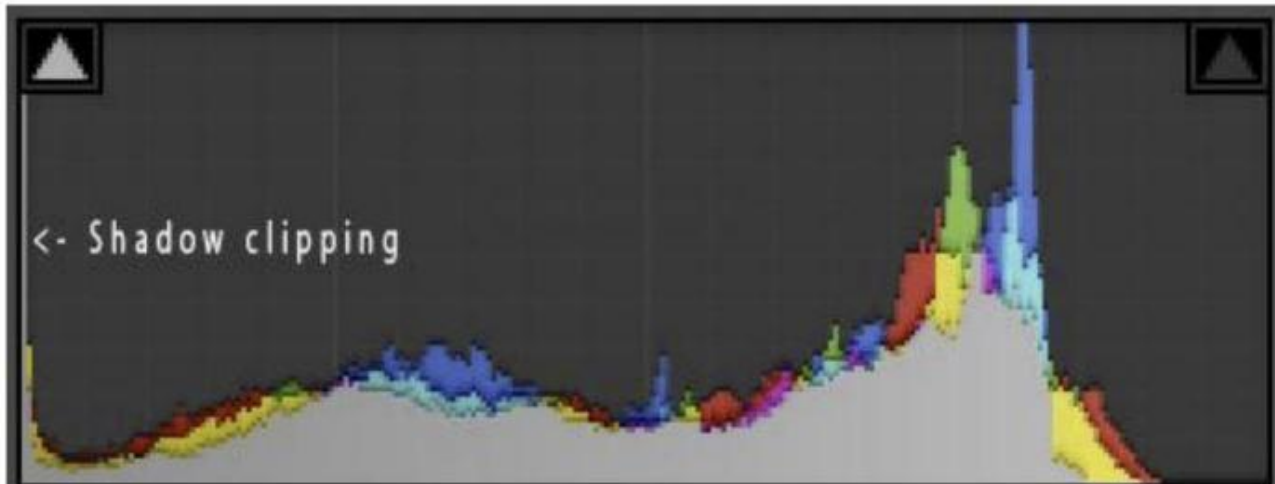
- Graph shows number of pixels at each luminosity value
- Black and shadows are to left
- White and highlights are to right
- You are primarily looking at end points and not trying to use shape of histogram
- Histogram is available in camera
  - Based on color space chosen
  - Mirrorless when setting up shot
  - DSLR after shot in playback
- Histogram is also available in Lightroom and Photoshop



# Exposure Problems

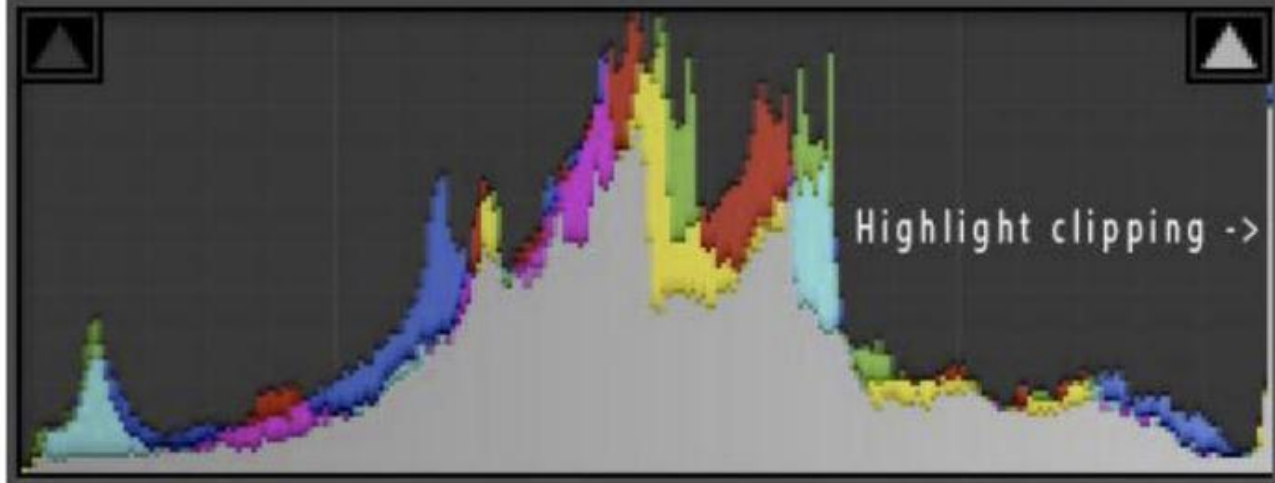
Blocked up  
shadows

No detail  
in shadows



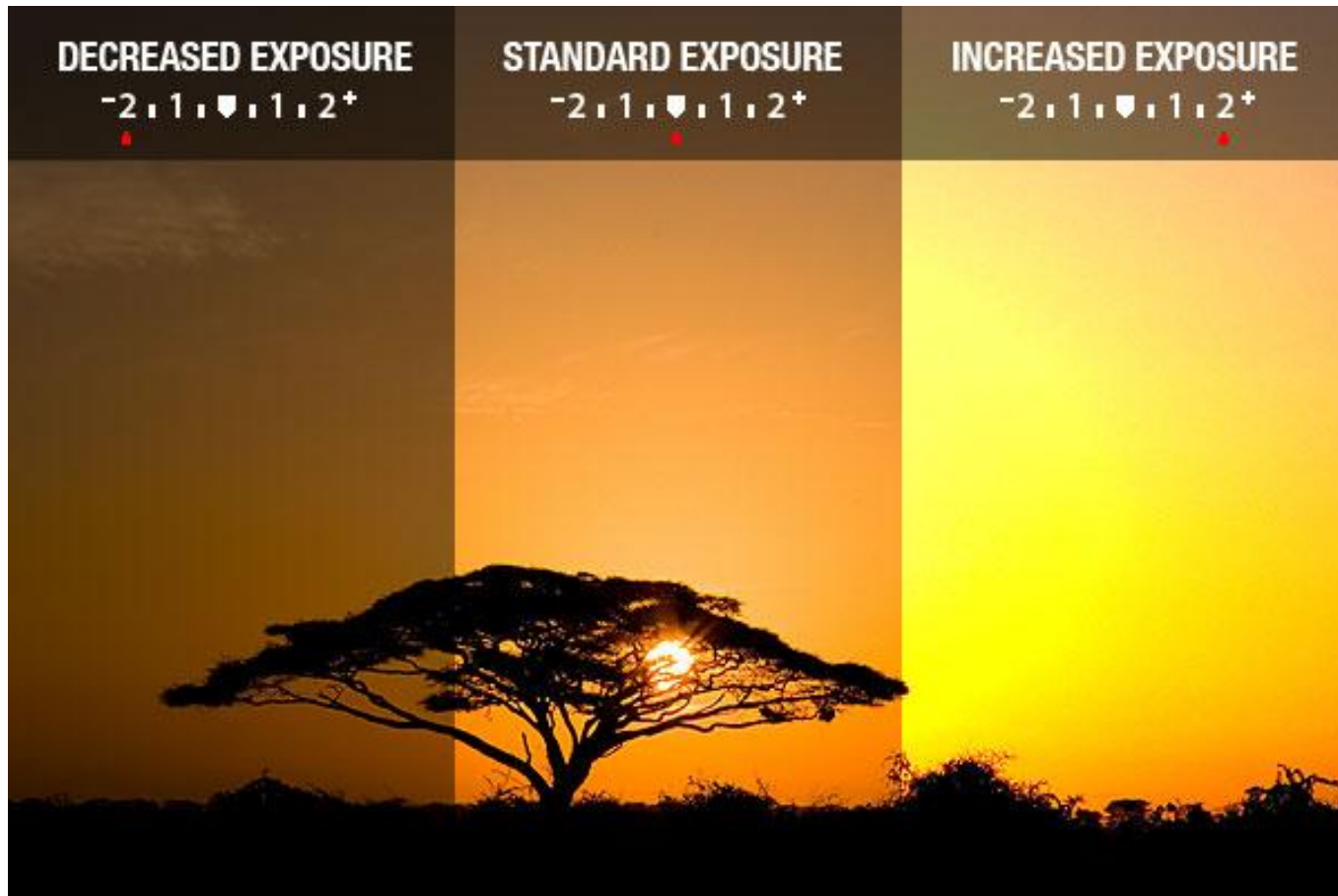
Blownout  
highlights

No detail  
in highlights



# Exposure Compensation

Use exposure compensation to override camera exposure  
Too dark or light  
To eliminate shadow or highlight clipping



# Setting Up Your Camera For Some Common Situations

- Landscape or cityscape
- Portrait
- Still life
- Interior
- Birds and wildlife
- Mesquite Rodeo
- Waterfalls, running water and surf
- Night scene
- Star trails or milky way

# In Summary

- Looking for optimum settings for each different image
  - Exposure, DOF, stop or blur action, low noise...
- Controls that you have in camera
  - Shutter Speed – Stop or blur motion
  - Aperture - DOF
  - Focus - select focus area
  - ISO - Light sensitivity and noise
  - Exposure compensation and AEB
  - Change area that camera uses to meter light
  - Flash – Turn on or off
- Scenes – Each mode sets up cameras differently
  - Landscape – small aperture, low ISO, increased contrast
  - Portrait – large aperture, low ISO, reduced contrast
  - Night Shot – slow shutter (adjustable), high ISO
  - Close Up – macro (flower), small aperture, use tripod
  - Backlight – adjusts contrast to lighten subject
  - Beach and Snow – decreased exposure compensation