

WHAT CONTEST JUDGES LOOK FOR Suggestions For Better Outcomes

in Club Competitions (Updated For 2025)

THERE ARE MANY REASONS WE TAKE PICTURES

- 1. To document an occasion, object, subject, or event.
- 2. To save a memory or moment.
- 3. Travel or exploration.
- 4. To market something/get paid.
- 5. To tell stories/communicate.
- 6. Creative expression.
- 7. Enter contests/gain recognition.



WHY COMPETE?

WHY I COMPETE?

- 1. It's fun!
- 2. I like the challenge
- 3. Provides a push to go out and shoot
- 4. It's a good way to learn
- 5. It's a way for others to see my work



WHY SHOULD YOU LISTEN TO ME?

- I've given this a lot of thought based on having:
 - been judged for more than 40 years
 - completed/taking PSA courses
 - observed contest judges at work
 - judged for many different clubs
 - mentored others



I KNOW WHAT YOU ARE THINKING!

"IF YOU KNOW SO MUCH, WHY DON'T YOU WIN ALL THE TIME?"

THERE ARE TWO KINDS OF "METADATA"

"OBJECTIVE"

"SUBJECTIVE"

SO, HOW DO YOU WIN A PHOTO CONTEST?

1. IDENTIFY A CONTEST AND UNDERSTAND WHAT IS EXPECTED.

2. MAKE A TECHNICALLY PERFECT PHOTOGRAPH OF AN INTERESTING SUBJECT IN GREAT LIGHT THAT MEETS THE CONTEST CRITERIA.

3. ENTER THE CONTEST

4. HOPE THAT YOUR MOTHER IS THE JUDGE!

THE MOST IMPORTANT POINT!

THE OPINION OF A CONTEST JUDGE (OR SOCIAL MEDIA)

DOES NOT

DEFINE WHO YOU ARE AS A

PERSON, A PHOTOGRAPHER, OR AN ARTIST!!! <u>YOU WIN SOME AND YOU LOSE SOME</u> YOU LEARN MORE WHEN YOU LOSE!

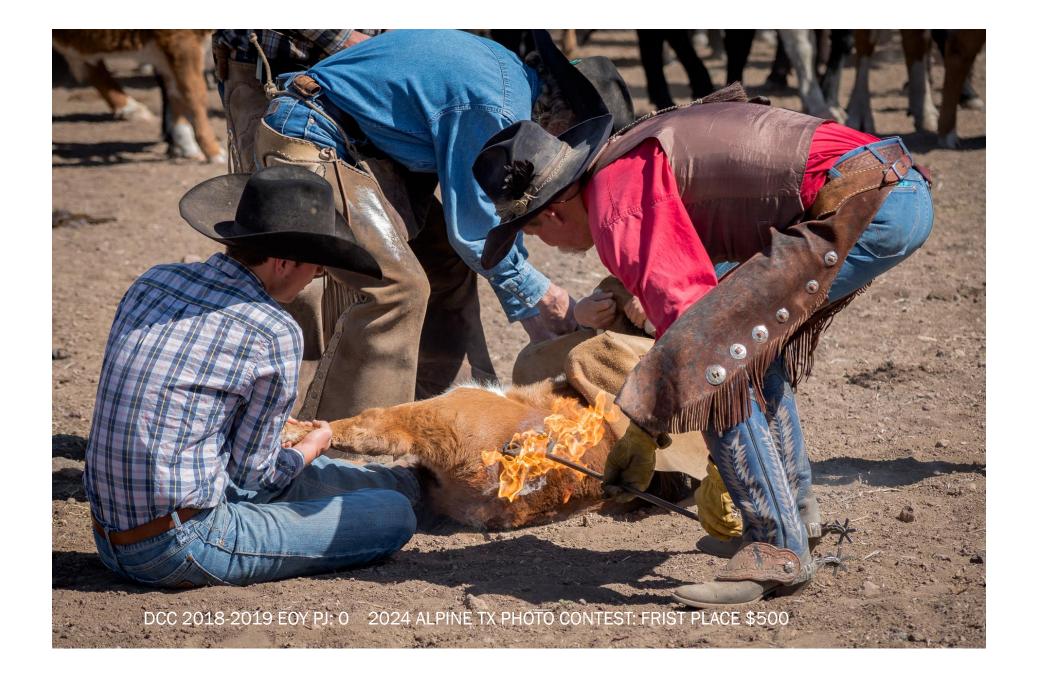
THE LEAST IMPORTANT THING YOU WILL EVER GET OUT OF A CONTEST IS

A SCORE

DCC: 82 pts.
Thin Line Festival: \$400
Flickr: 68636 views

DCC print: 65 pts. Tied for last DCC projected: 95 pts. First GSCCC nature: HM





CREATE REASONABLE GOALS!

FOR MYSELF, I HAVE FIVE SIMPLE GOALS FOR CLUB CONTESTS:

1. ENTER EVERY CONTEST

- 2. ACTIVLEY SEARCH OUT THEMES
- **3. SUBMIT INTERESTING IMAGES**
- 4. DON'T BE THE FIRST NAMED IN RESULTS
- 5. FINISH YEAR IN THE TOP HALF OF GROUP

JUDGING

- It's a **BIG JOB**.

- There are often time constraints.
- The pool of judges is extremely heterogeneous.
- A given judge may not understand the specific context.
- A given judge may not be qualified for the specific task.
- Judges are required to <u>**RANK ORDER</u>** entries!</u>

PPC

Judge's Points (also called Image Points) are awarded by the judge based solely on the merits of the image and not in competition with other images. The judge considers impact, composition, and the technical aspects of the image in determining the point value. No image scores less than 6 points, and the maximum number of points is 15.

DCC

The judges are asked to evaluate images based on impact, composition and technical merit. Competition scores may range from 65 – 100 based on the general criteria below. A score of 75 is considered to be a good image.

- 95 100: Exceptional
- 90 94: Superior
- 85 89: Excellent
- 80 84: Commendable
- 75 79: Above Average
- 70 74: Average
- 65 69: Below Standard

Judges are asked to consider the following when scoring an image.

Impact – the sense one gets upon viewing an image for the first time. Compelling images evoke laughter, sadness, anger, pride, wonder or another intense emotion.

Composition - important to the design of an image, bringing all the visual elements together in concert to express the purpose of the image.

Technique – the approach used to create the image. Printing, lighting, posing, capture, presentation media, and more are part of the technique applied to the image.

HOW JUDGES JUDGE

Club Contests

- Solo Judge
- Public and Non-Public
 - Public Judging is Structured and Generally Done Quickly
 - Private Judging May Allow for a More Studied Evaluation
- Projected, Prints, or Both
- May Provide Feedback as Well as Placement of Entries

HOW JUDGES JUDGE

Salon Style Judging

- Public
- Generally Anonymous
- Fast
- No Feedback



HOW JUDGES JUDGE

SUBJECTIVELY!!!







afterna . a Januari Malina



FIVE TIPS

1. Make more photographs: THOUGHTSHOTS vs SNAPSHOTS

2. Look for contest shots

3. Save your best to a contest folder

4. Study winning images

5. Seek out feedback: <u>do not let a contest judge be the</u> <u>first person to comment on your photos!</u>

TIP # 1

Make more photographs: THOUGHTSHOTS vs SNAPSHOTS

PHOTOGRAPH WITH "INTENTION"

In general, when a judge looks at your image, they should be able to identify what you photographed and why you photographed it. In other words, the image should communicate your intentions.

PRACTICE!!!



EVEN A GENIUS LIKE YOUNG MOZART HAD TO PRACTICE

- 1. PHOTOGRAPH SOMETHING EVERY WEEK
- 2. WORK ON PROJECTS
- 3. THINK ABOUT WHAT YOU WANT YOUR IMAGES TO LOOK LIKE BEFORE YOUR PRESS THE BUTTON
- 4. REVIEW AND ANALYZE YOUR WORK
- 5. PARTICIPATE IN CLUB ACTIVITIES
- 6. GET A FOTO FRIEND AND SHOOT TOGETHER

7.PLAY AND HAVE PHUN!!!

TIP # 2

Look for contest shots!!!

CONTEST SHOTS

1.KEEP A COPY OF CONTEST THEMES/SUBJECTS WITH YOU 2.AVOID "ONE AND DONE" CAPTURES 3.BE AWARE OF SPECIAL OPPORTUNITIES AND TAKE ADVANTAGE OF THEM



TIP #3

Save your best to a contest folder!

TIP #4

Study Winning Images: Club Contests

2024-25 Monthly Winners – Gulf States Camera Club Council

Competition Results - PSA INTERCLUB CONTESTS

10 STEP ANALYSIS*

- 1. What is the main subject in the image, and how has the maker made this obvious?
- 2. What do you think was the maker's intent with this image?
- 3. What gives this image impact, and why?
- 4. How has the maker used light to strengthen this image?
- 5. How has the maker used color to strengthen this image?
- 6. Describe how you feel the maker's camera settings impacted the image and why you believe the maker may have chosen that approach. (e.g., If the maker used selective focus, why did they do so? If the maker used a slow shutter speed, why did they do so?)
- 7. Describe how you feel the maker has chosen to apply certain techniques in post-processing to create the final image. (For example, if dodging or burning was used, why did they do so?)
- 8. What are the main features of this image's composition?
- 9. What different composition choices would you have made when capturing and processing this image?
- 10. Which of the following art elements are present in the image, and how are they influencing the impact of this image? [line, shape, texture, pattern, tone, color, space]

*Adapted from PSA course on creating images for competition

TIP #5

Seek Feedback:

Do not let a contest judge be the first person to comment on your photos!

A SECOND IMPORTANT POINT!

DO NOT GIVE A JUDGE SOMETHING TO DISLIKE!!!

- Know and follow <u>ALL</u> contest rules.
 - Nature and Photojournalism are very strict! (see <u>http://www.gulfstatesccc.org/new-page-1</u>)
- Make a <u>**REAL</u>** effort to capture contest specific images.</u>
- Eliminate <u>OBVIOUS</u> flaws in your submissions. <u>JUDGES WILL EXPECT YOU</u> <u>TO BE PROFICIENT IN BASIC POST PROCESSING TECHNEQUES!</u>
 - Noise, Dust Spots, Horizon, Background Distractions, Edges, Focus, Sharpness, Print Quality, Mats & Matting (Best photo editing software in 2025 | Amateur Photographer)
- Ask someone knowledgeable for <u>ADVICE</u> before you submit an image.
- Keep your entries as <u>SIMPLE</u> as possible. An obvious main subject that is supported by the other elements in the frame works best.

EXAMPLES

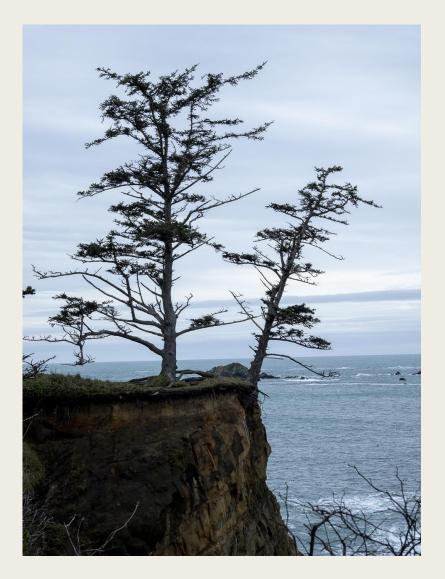


EXAMPLES





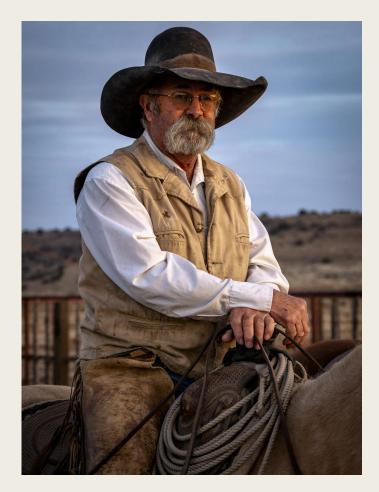
EXAMPLES



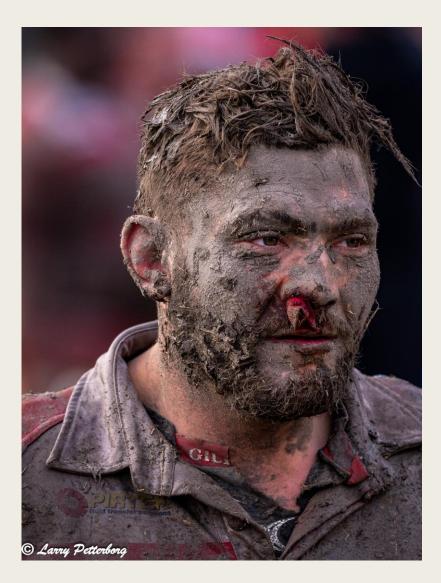


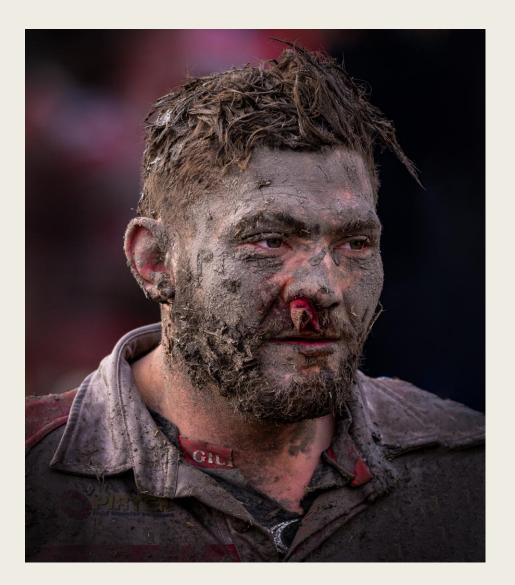
EXAMPLES





EXAMPLES





SOMETIMES YOU JUST CAN'T WIN

"Nice composition. I would have preferred eye contact."



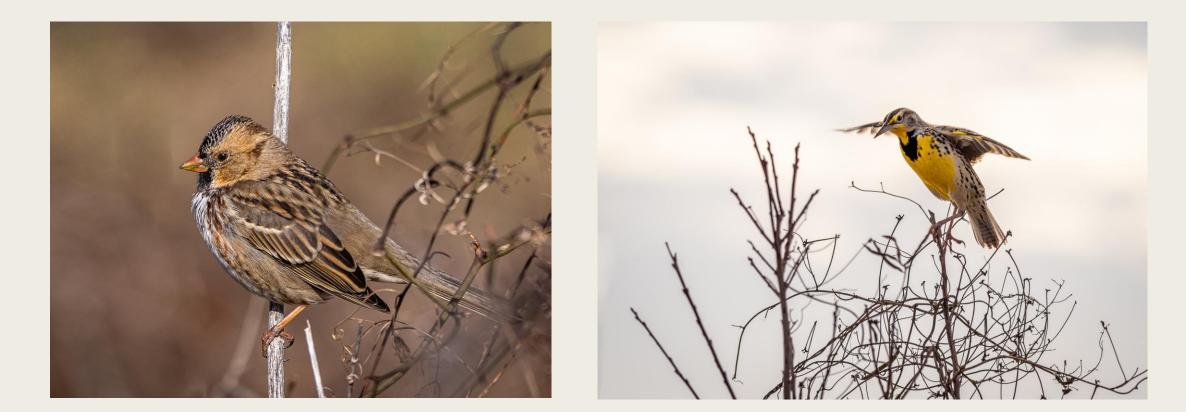
POINT NUMBER THREE!

■ THE MOST <u>ORIGINAL</u> AND <u>IMPACTFUL</u> IMAGES DO THE BEST.

- If you can't do it better, do it <u>DIFFERENTLY</u>.
- Make it <u>EASY</u> on the judge.
- Use the <u>**TOOLS**</u> available to you.
 - Shoot RAW and Process
- <u>LEARN</u> from your mistakes.



A PRETTY PICTURE IS NOT ENOUGH





CREATING IMAGES WITH **IMPACT**

■ What is **IMPACT**?

- It is **SUBJECTIVE!**

- Make Photographs About Things Rather Than Of Things
- Emotion, Mood, Contrast, Color, Subject, Action, Humor, Exotic, Scale, Connection
- Tells a Story
- Why does it matter?
 - Time
 - Numbers



EXAMPLE: CONTEST SUBJECT IS PORTAL(S)



ONE IS A DOCUMENT THE OTHER A STORY!







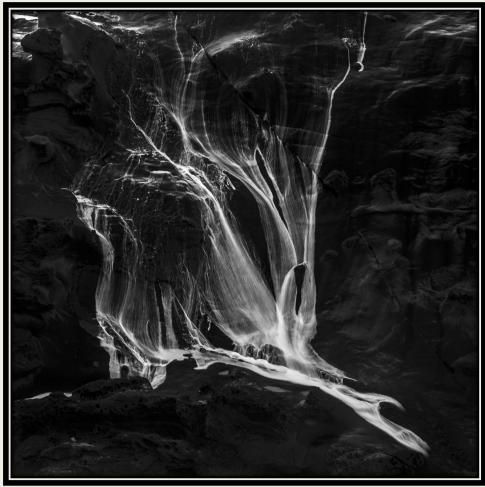


IMPACT MOOD





IMPACT CONTRAST































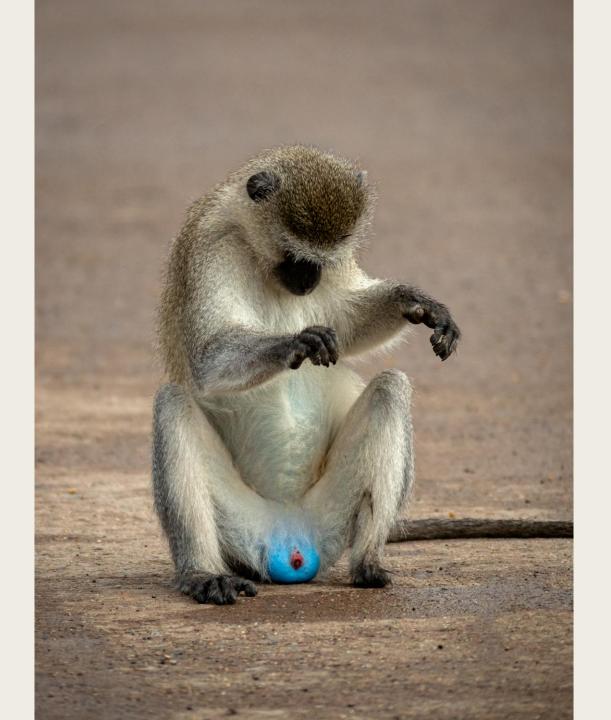


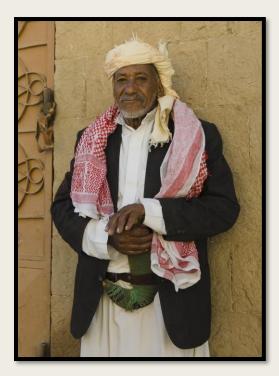








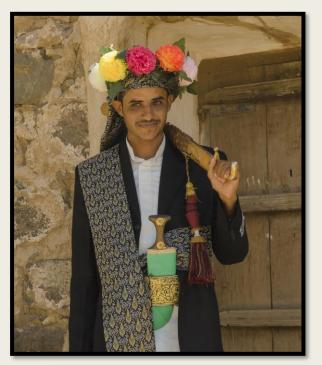






















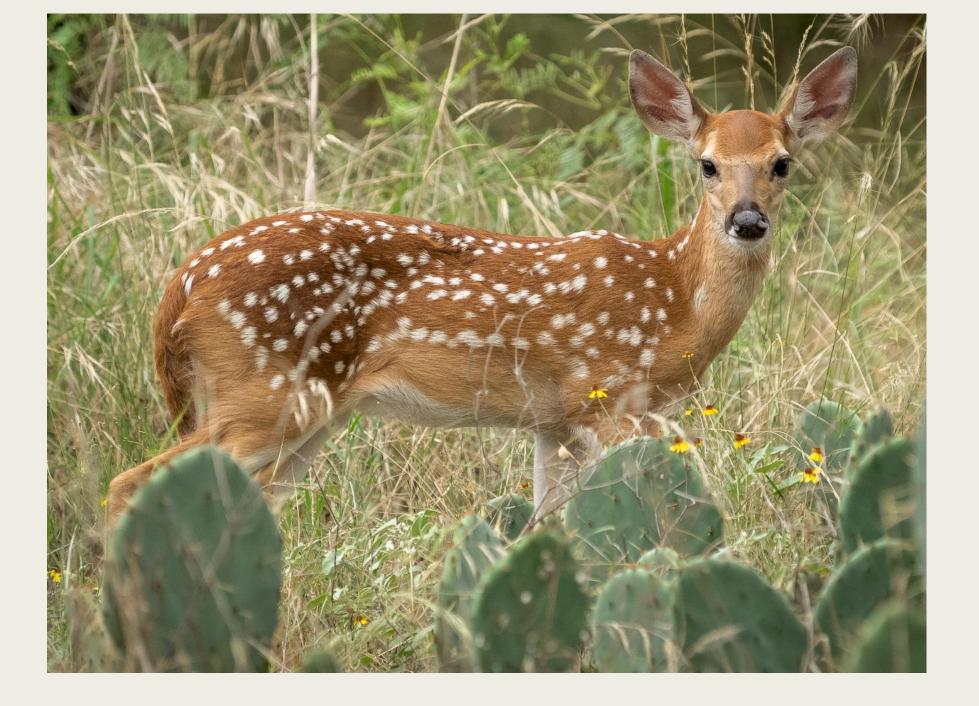










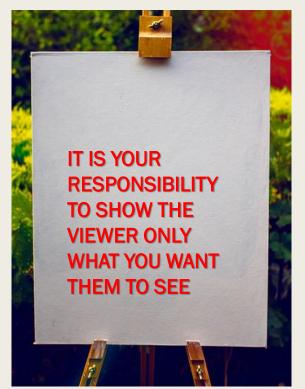


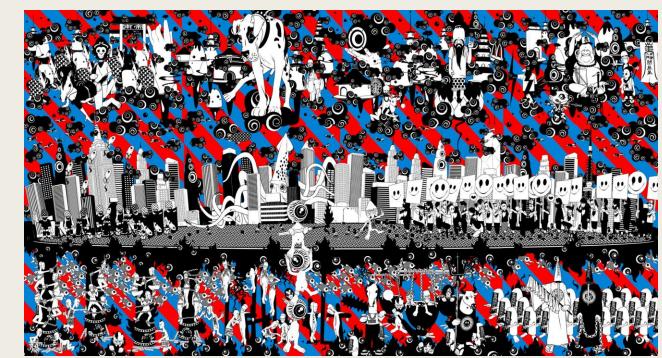
POINT NUMBER FOUR!

■ IN ADDITION TO IMPACT, WINNING IMAGES HAVE:

- <u>Technical Perfection</u> (or as close as you can get).
- A <u>composition</u> that supports the photographer's intention.
 - Composition is merely the arrangement of elements within the frame.
 - It is <u>your responsibility</u> to arrange things in the frame so that the viewer has a positive reaction to your image.

PAINTING vs PHOTOGRAPHY





GENERAL ADVICE

1. KNOW YOUR CAMERA

- 2. KNOW WHAT SETTINGS TO USE AND WHY
- 3. UNDERSTAND EFFECT OF LIGHT QUALITY AND QUANTITY

4. VARY YOUR PERSPECTIVE

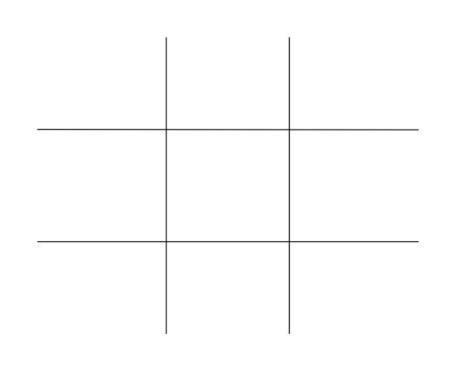
5. AVOID ELEMENT OVERLAPS

6. PAY ATTENTION TO THE BACKGROUND

TOOLS NOT RULES! (USE COMPOSITION TO YOUR ADVANTAGE)

- What are the so-called COMPOSITIONAL RULES of Photography?
 - The Rule (**Tool**) of Thirds
 - Leading Lines
 - Fill the Frame
 - Read Left to Right
 - Use Odd Numbers of Things
 - Leave Space for Subject
 - Create Depth
 - Triangles and Diagonals
 - Frames
 - Differential Focus and Depth of Focus

EXAMPLES THE TOOL OF THIRDS





EXAMPLES THE TOOL OF THIRDS



Background

Mid

Foreground

EXAMPLES HORIZONS

-

EXAMPLES LEADING LINES





EXAMPLES FILL THE FRAME





EXAMPLES READ RIGHT TO LEFT

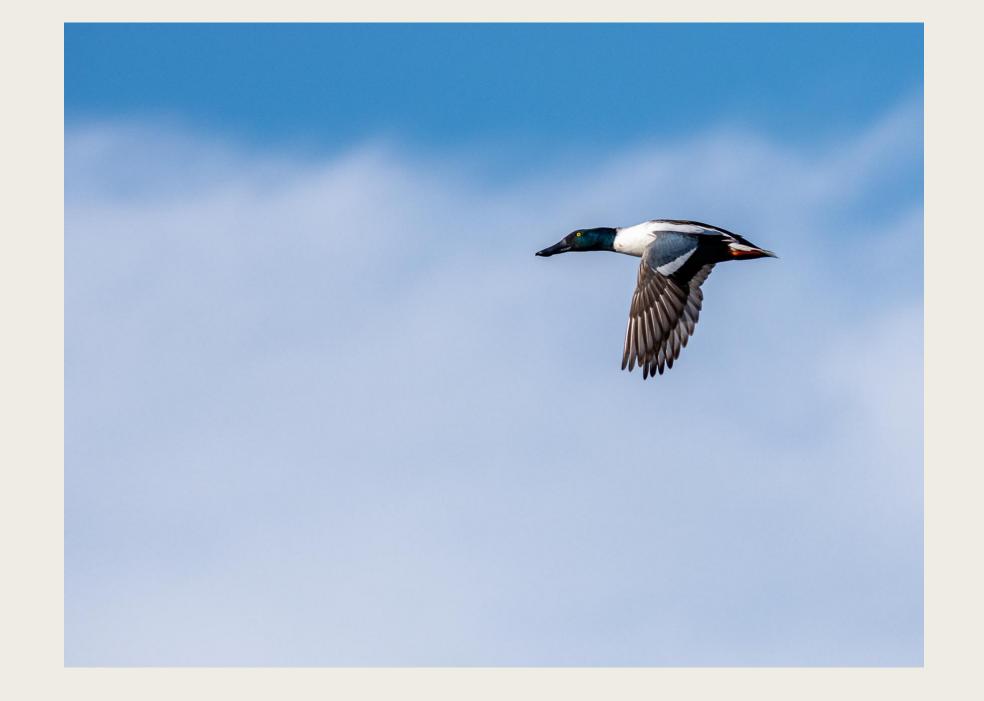


EXAMPLES USE ODD NUMBERS OF THINGS



EXAMPLES LEAVE A SPACE FOR SUBJECT



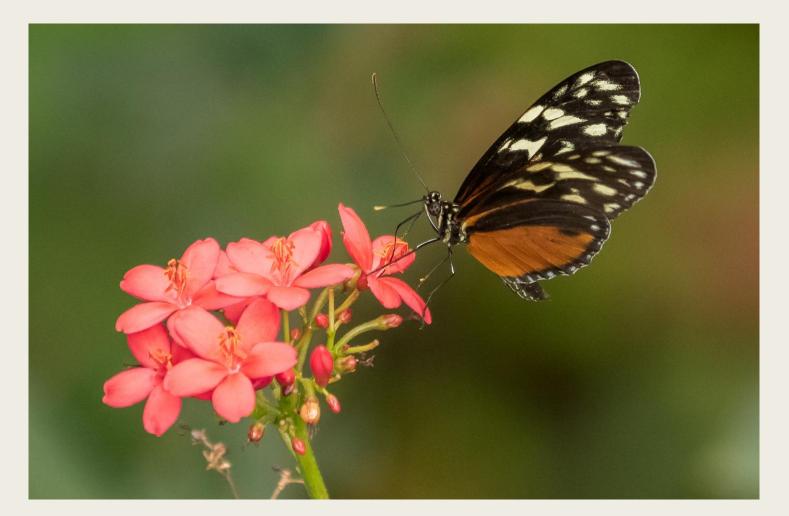


EXAMPLES CREATE DEPTH





EXAMPLES FOCUS



POINT NUMBER FIVE!

LEARN TO LET -GO. THAT IS-THE KEY TO HAPPINESS.

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TAKE HOME MESSAGE IF YOU WANT TO COMPETE MORE SUCCESSFULLY

- 1. Capture an Interesting Subject With Intension
- 2. Take Advantage of the Best Light for your Subject
- 3. Use Compositional Tools to Enhance The Impact of Your Image
- 4. Avoid/Eliminate Distractions
- 5. Follows the Contest Rules/Guidelines

6. TURN IT IN AND LET IT GO!!!!!!

HAVE FUN!

